



COMPETITION: 2024 NCAA Challenge (Week 3)
EVENT: Floor Exercise

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Front salto str. 2/1 tw.	D	4		0.1, 0.1	Slight knee bend, , Incomplete twist
Front salto str.	B	2			
Double front salto	D	2		0.3, 0.1, 0.5	Legs apart, Bent ankle, Low landing (hips below knees)
Front salto str. 1/1 tw.	C	4		0.1	0.1 Small knee bend 3rd diagonal pass
Front salto tucked 1/1 tw.	B	4		0.3, 0.1	Indistinct tuck position, Small hop 5th group 4
Back salto str.	B	3		0.1	Small arm swing on landing
Back salto str. 2/1 tw.	C	4		0.1	Legs crossed
Circle	A	1			
Russian 1080	C	1			
Split	A	1			
Japanese press to HS	C	1		0.1	Body short of handstand
Back salto 5/2 tw.	D	4	No Stick	0.1, 0.1	Legs crossed, Small hop

G =	Difficulty = 2.6		
F =	EG I = 0.5		
E =	EG II = 0.5 (C value or greater)	E1 = 2.1	
D = 3	EG III = 0.3 (B value)		
C = 4	EG IV = 0.5 (C value or greater)		
B = 1	Connection + Stick = 0.0		D Panel + E Panel = 11.40
A =	D Score = 4.4 - 0.9 = 3.5		
Neutral Deductions	-0.3 (More than 2 diagonal passes) -0.3 (No balance on one leg) -0.3 (No multiple salto dismount)		

D – Panel Comments: For the benefit of the gymnast, we included the back salto stretched (B value) instead of the front salto stretched (also B value) because it was the only EG 3 skill and gave the athlete 0.3 for that element group. Therefore, by not selecting the front salto stretched, the connection bonus is not counted because it's not in the 8 skills.

E – Panel Comments:

* X = repeated skill or non-recognized skill.

The top 8 counting skills are noted in **Bold & larger font**



COMPETITION: 2024 NCAA Challenge (Week 3)
EVENT: Pommel Horse

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Double scissor fwd. w. travel	C	1			
Flair circle in side support	A	2		0.1	Lack of toe point 8th skill in a flair
Flair spindle in side support	D	2		0.1	Hip break
Flair travel 3/3 over both pommels with 1/2 Spindle (Keikha 4)	E	3		0.1	Lack of extension
Flair travel 3/3 with 1/1 Spindle inside 2 circles (Urzica 2)	E	3		0.1, 0.1	Lack of extension, Lack of toe point
Direct Stockli A in flairs outside pommels (Keikha 6)	D	2			
Magyar in flairs (1-3-5)	D	3		0.1	Angular deviation 5th skill in a flair
Sivado in flair (5-3-1)	D	3		0.1	Angular deviation, 6th skill in a flair
Flair travel in side support (3/3) over both pommels	D	3		0.1 0.1	Lack of toe point Lack of extension 7th skill in a flair
Circle in side support	Rep			0.1	Lack of extension Same box as flair circle
Stockli HS 3/3 travel with 1/1 turn	E	4		0.1, 0.1	Legs of extension, Legs crossed

G =	Difficulty = 2.6		
F =	EG I = 0.5		
E = 3	EG II = 0.5 (C value of higher)	E1 = 1.2	
D = 2	EG III = 0.5 (C value or higher)		
C = 1	EG IV = 0.5 (value of dismount)		
B =	Connection + Stick = 0.0		D Panel + E Panel = 13.40
A =	D Score = 4.6		

D – Panel Comments: A maximum of 4 elements in flairs are permitted for value (not including the dismount).

E – Panel Comments:

* X = repeated skill or non-recognized skill.
 The top 8 counting skills are noted in **Bold & larger font**.



COMPETITION: 2024 NCAA Challenge (Week 3)
EVENT: Still Rings

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Inverted hang				0.1	More than 2 second hold
Back uprise to Planche	D	3		0.3 0.1	Short hold Body movement
Inverted hang				0.1	More than 2 second hold
Back uprise to support	A	1		0.1	Slight bent arms
L-sit	A	2		0.1, 0.3	Legs not horizontal. Short hold
Press to HS	B	2		0.1, 0.1	Bent arms. Body movement.
Yamawaki	B	1		0.3	Interruption during Yamawaki. No upgrade due to non-rec. for the back uprise to HS
Back uprise to HS	X			0.5, 0.1, 0.3	Bent arms. Body movement. Short hold No credit. Arms bent greater than 90 degrees.
Giant to HS	C	1		0.1, 0.1	Body movement. Swinging of the cables.
Double back salto 1/1 tw.	C	4		0.1, 0.3	Lack of prep. Large hop

G =	Difficulty = 1.6		
F =	EG I = 0.5		
E =	EG II = 0.3 (B value)	E1 = 3.1	Dismount stuck = No
D = 1	EG III = 0.5 (C value or higher)		
C = 2	EG IV = 0.3 (value of dismount)		
B = 2	Connection + Stick = 0.0		D Panel + E Panel = 10.10
A = 2	D Score = 3.2		

D – Panel Comments:

E – Panel Comments:

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 The top 8 counting skills are noted in **Bold & larger font**.



COMPETITION: 2024 NCAA Challenge (Week 3)
EVENT: Vault

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Tsukahara str. 2/1 twist (Akopian #127)	4.4			0.3	Feet apart during pre-flight
				0.1	Bent legs during pre-flight
				0.1	Bent ankle
				0.1	Body piked in the air
				0.3	Lack of amplitude
				0.3	Lack of preparation
				0.3 + 0.3	Two large steps

G =	Difficulty = 4.4		
F =	EG I =		
E =	EG II =	E1 = 1.8	Dismount stuck = No
D =	EG III =		
C =	EG IV =		
B =	Connection + Stick = 0.0		D Panel + E Panel = 12.60
A =	D Score = 4.4		

D – Panel Comments:

E – Panel Comments:

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COMPETITION: 2024 NCAA Challenge (Week 3)
EVENT: Parallel Bars

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Cast to upper arm	A	3			
Back uprise salto fwd.	D	1		0.1	Slight arm bend
Swing to HS	A	2			
Healy	C	2			
Swing to HS	Rep			0.3	Reverse direction
Basket to HS	D	3		0.1	Small hand adjustment
Giant Diamidov	E	3		0.1	Small hand adjustment
Giant to HS	C	3			
Diamidov	C	2			
Front uprise	A	1			
Swing to HS	Rep			0.3	Reverse direction
Basket to support	B	3			
L-sit	A	2			
Press to HS	B	2		0.1	Rhythm
Double back salto piked	D	4		0.1, 0.1	Bent ankle, Small hop

G =	Difficulty = 2.8		
F =	EG I = 0.5		
E = 1	EG II = 0.5 (C value or higher)	E1 = 1.2	Dismount stuck = No
D = 3	EG III = 0.5 (C value or greater)		
C = 3	EG IV = 0.4 (value of dismount)		
B = 1	Connection + Stick = 0.0		D Panel + E Panel = 13.50
A =	D Score = 4.7		

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.
 The top 8 counting skills are noted in **Bold & larger font**.



COMPETITION: 2024 NCAA Challenge (Week 3)
EVENT: Horizontal Bar

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
5 swings				0.3	More than 3 swings
Rear vault catch	B	2		0.3 0.1	Body bent more than 45 degrees Indistinct pike during release Bent arms during regrasp
Endo	B	3			
Undergrip giant	A	1			
Zou Li Min	C	1		0.1 0.1	Insufficient turn Deviation of plane of movement
Pirouette	A	1			
Overgrip giant	A	1			
Tkatchev	C	2		0.1, 0.1, 0.3	Bent knees during tap. Lack of amplitude. Bent arms on giant.
Stalder	B	3		0.1	Lack of toe point
Flying giant	B	1		0.1	Lack of amplitude
Double salto str. 1/1 tw.	D	4	+0.1 Stick	0.1	Body slightly piked

G =	Difficulty = 1.9		
F =	EG I = 0.5		
E =	EG II = 0.5 (C value or higher)	E1 = 1.7	Dismount stuck = Yes
D = 1	EG III = 0.3 (B value)		
C = 2	EG IV = 0.4 (value of dismount)		
B = 4	Connection + Stick = 0.1		D Panel + E Panel = 12.00
A = 1	D Score = 3.7		

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.
 The top 8 counting skills are noted in **Bold & larger font**.