COMPETITION: **2023 NCAA Challenge (Week 1)**
EVENT: **Floor Exercise**

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Round off					
Back handspring	A	3			
Double back salto 3/2 tw.	E	3		0.1, 0.1	Bent ankle, Arm wave
Back salto 3/1 tw.	D	3		0.1, 0.1, 0.3, 0.1,0.1	Legs crossed, Bent ankle, Incomplete twist, Lack of Preparation, Small hop
Back salto str. with ½ tw.	B	3		0.1, 0.1,	Legs separated at take-off, Slight bent knees.
Front salto str. 1/1 tw.	C	2		0.1, 0.3	Lack of preparation, Large hop
Split	A	1		0.1	Bent ankle into split
Press to HS	B	1			
Endo roll to HS	B	1			
Back salto 2/1 tw.	C	3		0.1, 0.1, 0.1	Legs crossed, Bent ankle, Small hop.
Back salto 5/2 tw.	D	3		0.1, 0.1, 0.3, 0.1	Legs crossed, Bent ankle, Lack of preparation, Small step.

G =				
F =				
E = 1	Difficulty = 2.6		**E1 = 2.5**	**Dismount stuck = NO**
D = 2	Element Groups = 2.0			
C = 2	Connection + Stick = 0.0			
B = 3				**D Panel + E Panel = 12.10**
A = 1	**D Score = 4.6**			

D – Panel Comments: Too many group 3s
E – Panel Comments:
* X = repeated skill or non-recognized skill.
   The top 10 counting skills are noted in **Bold & larger font**

COMPETITION: 2023 NCAA Challenge (Week 1)
EVENT: Pommel Horse

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Double scissor fwd. with travel	C	1			
Circle in side support	A	2			
Sohn	E	2		0.3, 0.1	Out of plane/bent body, Leg separation
LLSS	E	2		0.1, 0.1, 0.1	Bent body, Leg separation, Bent knee
LLR18	D	2		0.1	Leg separation
Circle in cross support	A	2		0.1	Skewing
Magyar (1-3-5)	D	3		0.1, 0.1, 0.1	Form, Bent ankle, Skew
Circle in cross support rearways	A	2		0.1	Skewed
Sivado (5-4-3-1)	D	3		0.1, 0.1, 0.1, 0.1	Bent body and skewing
Pommel loop	B	2		0.1, 0.1	Bent body on the step to the pommel and in the loop
Pommel loop to HS 3/3 travel	D	4		0.3	Lack of rhythm

G =				
F =				
E = 2	Difficulty =	3.2	**E1 = 2.2**	
D = 4	Element Groups =	2.0		
C = 1	Connection Bonus =	0.0		
B = 1				**D Panel + E Panel = 13.00**
A = 1	**D Score =**	**5.2**		

D – Panel Comments:

1.0 Team violation for Daniel Ribero saying inappropriate things to Dave Johnson.

E – Panel Comments:

* X = repeated skill or non-recognized skill.
  The top 10 counting skills are noted in **Bold & larger font.**

COMPETITION: 2023 NCAA Challenge (Week 1)
EVENT: Still Rings

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Back uprise to Planche	**D**	3		0.1	Slight movement
Lower to Maltese	**D**	2		0.3	High hold (shoulders at the top of the rings)
Back uprise to Maltese	**E**	3		0.1, 0.1	High entry, High hold
Back uprise to HS	**C**	1		0.1	Ring movement
Giant to HS	**C**	1		0.1	Ring movement
Yamawaki	**C**	1			
Jonasson	**D**	1		0.1	Rhythm
Back uprise to straddle "L" sit	**B**	1		0.1	Adjustment moving into straddle "L" sit
Press to HS	**B**	2			
Double back salto 3/2 tw.	**D**	4		0.1, 0.1, 0.3	Bent ankle, Lack of preparation, Step

G =				
F =				
E = 1	Difficulty = 3.4		**E1 = 1.5**	**Dismount stuck = NO**
D = 4	Element Groups = 2.0			
C = 3	NCAA Stick Bonus = 0.0			
B = 2				**D Panel + E Panel = 13.90**
A =	**D Score = 5.4**			

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.
   The top 10 counting skills are noted in **Bold & larger font.**

COMPETITION: 2023 NCAA Challenge (Week 1)
EVENT: Vault

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Tsukahara stretched	**4.8**			0.3	Legs apart during pre-flight
2/1 tw (Akopian) #126				0.1	Legs crossed in the air
				0.1	Bent ankle
				0.1	Lack of amplitude
				0.3	Lack of preparation
			+0.1 Stick		

G =				
F =				
E =	Difficulty = 4.8		**E1 = 0.9**	**Dismount stuck = YES**
D =	Element Groups = N/A			
C =	NCAA Stick Bonus = 0.1			
B =				**D Panel + E Panel = 14.00**
A =	**D Score = 4.9**			

D – Panel Comments:
E – Panel Comments:

* X = repeated skill or non-recognized skill.
   The top 10 counting skills are noted in **Bold & larger font.**

COMPETITION: **2023 NCAA Challenge (Week 1)**
EVENT: **Parallel Bars**

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Cast to upper arm	A	3			
Back uprise salto fwd to support	D	2			
Swing to HS	A	1		0.1	Bent body
Healy	D	1			
Basket to HS	NR	3		0.5, 0.5, 0.3, 0.1	Extreme arm bending > 90 degrees, bent legs, legs apart, hand adjustment
Diamidov	C	1		0.1	Hand adjustment
Giant to HS	C	3		0.1, 0.1	Knees apart, Hand adjustment
Stutz	C	1			
Basket to support	B	3		0.1	Bent arms
L sit	A	1			
Press to HS	B	1		0.3	Short hold
Front uprise	A	2			
Double front salto	E	4		0.1, 0.1, 0.1	Knees apart, Lack of preparation, Small hop

G =				
F =				
E = 1	Difficulty = 2.8		**E1 = 2.5**	**Dismount stuck = NO**
D = 2	Element Groups = 2.0			
C = 3	NCAA Stick Bonus = 0.0			
B = 2				**D Panel + E Panel = 12.30**
A = 2	**D Score = 4.8**			

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.
  The top 10 counting skills are noted in **Bold & larger font.**

COMPETITION: 2023 NCAA Challenge (Week 1)
EVENT: Horizontal Bar

Skills	Value (*)	Element Group	Connection Bonus	Execution Deduction	Comments
Swing to support, undershoot				0.3	Empty swing
Back uprise to HS	**A**	1		0.1	Not finishing in the HS position
Zou Li Minn	**C**	1			
Under grip giant	A	1			
Adler ½ turn	**D**	3		0.1, 0.3	Bent knees, Angle on regrasp
Over grip giant	A	1			
Tkatchev stretched	**D**	2		0.1, 0.1, 0.1	Bent knees on tap, Legs apart before release, Bent arms on regrasp
Tkatchev str. (conn to).	**C**	2		0.1	Bent knees on tap,
Tkatchev piked	**C**	2	+0.1	0.1, 0.1	Bent knees before release, Bent ankle,
Kovacs	**D**	2		0.1, 0.1	Legs apart, Hand adjustment
Stalder	**B**	3		0.1	Bent knees
One arm giant	**B**	1		0.1	Hand adjustment before one arm
Double back salto str. 1/1 tw	**D**	4		0.3	Large hop

G =				
F =	Difficulty =	3.0		
E =	Element Groups =	2.0	**E1 = 2.1**	**Dismount stuck = NO**
D = 4	Connection Bonus =	0.1		
C = 3	NCAA Stick Bonus =	0.0		
B = 2				**D Panel + E Panel = 13.00**
A = 1	**D Score =**	**5.1**		

D – Panel Comments:

E – Panel Comments:

* X = repeated skill or non-recognized skill.
The top 10 counting skills are noted in **Bold & larger font.**